# PROCEEDINGS

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## Aware-Mail: an Event-driven Mail System for Wearable Computing Environments

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#### Abstract

In recent years, e-mail has become widespread explosively and it became one of very important communication tools which anyone can use easily. Here, the wearable computing has also attracted a lot of attention. In wearable computing environments, a user brings and uses his/her own computer wherever he/she goes. Therefore, we can construct a new mail system by utilizing the features of wearable computing such as "hands-free", "always on", and "supporting daily life". In this paper, we propose a mail system for wearable computing environments, called Aware-Mail (Active Wearable system Applying Rule-based Engine for Mail). Our system provides new type of communications in wearable computing environments, such as automatic mail processing according to the user's situation and exchanging information with other users by mail-based P2P communications.

#### 1. Introduction

In recent years, e-mail has become widespread explosively. There are forty-three millions of personal computers mostly used for e-mail and browsing WWW pages in Japan[2]. Moreover, e-mail has currently come to be available on a cellular phone, and there are also fifty-four millions of cellular phones with the e-mail functionality in Japan[1]. As a device for e-mail has been changing from a stationary host to a cellular phone, the intended purpose of e-mail has also been changing from formal use (ex. business letters) to casual use (ex. chats and greetings).

Here, as a result of miniaturization and weight saving technologies, the wearable computing[4][6] attracts a lot of attention, which is a new computing style where users wear their computers wherever they go. Wearable computing has following three characteristics compared with conventional computing forms:

- 1. Hands-free: users use the computer without hands most always because they wear the computer and browse information on a wearable display.
- 2. Always on: the wearing computer is always powered. Therefore, users can use the computer whenever they want to use it.
- 3. Supporting daily life: users utilize wearing computers for supporting daily life.

Considering these characteristics, the intended purpose of e-mail may change according to the change of a device from a cellular phone to a wearable computer as well as the case of change from a stationary host to a cellular phone.

In this paper, we propose an e-mail processing system for wearable computing environments, called Aware-Mail (Active Wearable system Applying Rule-based Engine for Mail). Aware-Mail has three features: 1) rule-based e-mail processing, 2) command-mail, and 3) mail-based P2P (Peer to Peer) data sharing. We employ the framework of ECA rule for realizing the adaptive e-mail processing and information sharing. Aware-Mail will create a new communication method in wearable computing environments. The remainder of this paper is organized as follows. Section 2 explains the design of Aware-Mail. Section 3 describes the implementation of our system and Section 4 shows the service example. In Section 5, we consider the security problems of our system and Section 6 presents the conclusion and future work.

#### 2. Design of Aware-Mail

Aware-Mail has the following three features:

```
[Rule 1]
E : Receive a mail
C : Keyboard or mouse is used within 1
minute
A : Display the content of mail in a
pop-up window
[Rule 2]
E : Receive a mail
C : Keyboard or mouse is not used for
more than 1 minute
A : Read out the content of mail
```

# Figure 1. The example of rule-based e-mail processing

#### 1. Rule-based e-mail processing

Arrived e-mails are processed automatically by rules described beforehand.

#### 2. Command-mail

Aware-Mail can send/receive not only mails described in plain text but also command-mails which enable various processings on the receiver's computer.

#### 3. Mail-based P2P data sharing

Aware-Mail enables the P2P data sharing based on data transmission using e-mail.

We describe the details of these features in the remainder of this section.

#### 2.1. Rule-based e-mail processing

In wearable computing environments, users always wear their computers. As a result, users require various services using user's context acquired by attached sensors (ex. changing the notification method of received mail according to the user's situation, and replying to received mail automatically as long as the user is engaged in other works.)

In order to realize such functions, it is necessary to perform various processings according to emerging events happend in the system. Thus, Aware-Mail employs the framework of **ECA rule** to describe the system behaviors. ECA rule is the behavior description language used in an active database system which is one of the database technologies[3][5][7]. Each ECA rule consists of three parts: the event, the condition, and the action. The event part describes an occuring event in the system. The condition part describes conditions for executing the following action. The action part describes operations to be carried out when the event occurs and the condi-

Events	
Name	Content
DB_SELECT	Retrieval of data
GPS_MOVE	Migration of the user
NET_RECEIVE	Receiving data packets
CMN_TIMER	Firing a timer
CMN_ANSWER	Push of a button in a dialog box
SMTP_SEND	Finish of sending a mail
POP_RECEIVE	Receiving a mail
MAIL_UNSEAL	Opening a mail
Actions	
Name	Content
DB_QUERY	Database operation
NET_SEND	Send packets
CMN_SET_TIMER	Set a timer
CMN_ADD_RULE	Add a rule to the system
CMN_REMOVE_RULE	Delete a rule from the system
CMN_ALERT	Display messages
CMN_READ	Read out messages
CMN_SHOW_QUESTION	Display a dialog box
SMTP_INIT	Initialize
SMTP_SEND	Send a mail
POP_INIT	Initialize a mail account
POP_CHECK	Check newcome mails

tions are satisfied. Figure 1 shows an example of ECA rules that changes the notification method of received mail according to user's situation. *Rule 1* displays the content of received mail in a pop-up window if the user is using the computer. *Rule 2* reads out the content of received mail if the user is not using the computer. Table 1 shows the list of events and actions which can be used in Aware-Mail. Using these events and actions, we can realize various services.

#### 2.2. Command-mail

Generally, since users use a handy input device not suited for input of long sentences in wearable computing environments, sending a reply is a very difficult work for users. Therefore, if a user can reply to received mail by selecting prepared alternaives like questionnaire, it solves the problem of input devices in wearable computing environments. We make it possible by sending a e-mail with ECA rules. We call this type of e-mail command-mail. Figure 2 shows a screen shot of executing the command-mail and Figure 3 shows the example of attached ECA rules. *Command-rule 1* displays a "yes/no" button when the mail is unsealed. *Command-rule 2* returns a mail for notice of attendance and deletes these rules when the "yes" button is selected. *Command-rule 3* returns a mail for notice of absence and deletes these rules when the "no" button is selected.

Since command-mail is an e-mail with ECA rules, it is possible to send ECA rules that provide various functions

#### Table 1. The list of events and actions



Figure 2. A screen shot of executing the command-mail



Figure 3. The rules attached to commandmail

(ex. making reply easier, navigation to the meeting spot).

#### 2.3. Mail-based P2P data sharing

Since users always wear their computers and store various data (ex. photos, sounds) in wearable computing environments, they will demand to exchange these data with other users. However, the opponent is not always connected to a network when a user wants to exchange information. Therefore, it is effective to use the mail for communication between hosts because the mail communication is asynchronous. From this point of view, we realize the mail-based P2P data sharing. Figure 4 shows the overview of behav-



Figure 4. The behavior of mail-based P2P data sharing

iors in mail-based P2P data sharing. When a user requests information, the system automatically searches the persons who are admitted to send the P2P mail from user's address book and sends an information requesting mail (IRM) to them. All commands which the receiver executes, such as retrieving information, returning information, and dissemination of mail, are described in the IRM. When the system receives an IRM, it searches the requested information automatically. If the requested information is found, the system returns the mail with the information, and if the requested information is not found, the system disseminates IRMs to other users by referring his/her address book. The user can acquire information from wide range users by using mailbased P2P data sharing.

We realize this function by command-mail. Figure 5 shows the example of rules attached to an IRM. Since the process of mail-based P2P data sharing is not visible to users, we have to consider the security management carefully. We describe the security management of our system in Section 5.

#### 3. Implementation

We implemented the prototype of Aware-Mail on the A-WEAR[8]. A-WEAR is the rule processing engine for wearable computing environments that our research group has developed. Since we can extend functions of A-WEAR freely by adding plug-ins, we realized the functions of Aware-Mail as several plug-ins for A-WEAR. Figure 6 shows a snapshot of using our system.

We implemented the system using Microsoft Visual C++ 6.0 Enterprise Edition on SONY PCG-SRX7S/PB. We also used Microsoft Access as the database engine. Figure 7



Figure 5. The rules attached to IRM



Figure 6. A snapshot of using the protetype

shows the example of A-WEAR format rules that have same meaning as rules in Figure 3.

#### 4. Service example

We consider the following scenario as a service example of Aware-Mail.

• A user wants the photo of the solar tower in Expo Memorial Park in Suita city. However, he/she is sick and cannot go there. Consequently, the user requests people who are in good health and stay arround the solar tower to photo it and return it to the user.

Figure 8 shows the rules for this scenario. *Information* requesting rule 1 disseminates IRM to other users by referring address book if his/her location is not near by the Expo

```
DEFINE Display_Alternative
WHEN MAIL_UNSEAL
THEN
  DO CMN SHOW QUESTION([1,'The class reunion
     of Osaka University is due to be held on
     November 8, 2004.\n Do you attend it?'])
DEFINE Send AttendanceMail
WHEN CMN ANSWER
IF ? NEW.RESULT
THEN
  DO SMTP SEND('Usual,0,0,0,naoki-m@ist.osaka
     -u.ac.jp, The reply of the attendance and
     absence of a class reunion, I am present.,
     Nothing; ')
  DO CMN REMOVE RULES IN GROUP
     ('Received AttachmentFile\\reunion.eca')
DEFINE Send AbsenceMail
WHEN CMN ANSWER
IF ! NEW.RESULT
THEN
  DO SMTP SEND('Usual,0,0,0,naoki-m@ist.osaka
     -u.ac.jp, The reply of the attendance and
     absence of a class reunion, I am absent.,
     Nothing;')
  DO CMN REMOVE RULES IN GROUP
     ('Received AttachmentFile\\reunion.eca')
```

#### Figure 7. The example of rules in A-WEAR format

Memorial Park or his/her body temperature is more than 37 centigrades. *Information requesting rule 2* requests to take photos, and sets up a timer if his/her location is near by the Expo Memorial Park and his/her body temperature is no more than 37 centigrades. *Information requesting rule 3* returns the mail with the photos, and deletes the timer and these rules. In this way, we need only to use ECA rules to hundle specific situations for providing services. If the system cannot understand the ECA rules such as the rule including unknown events and actions, these rules are ignored and affect nothing to the system.

#### 5. Discussion on security issues

Since command-mail can perform various processings on receiver's computer, we have to investigate the security management carefully. Moreover, we need to control the dissemination of IRM in mail-based P2P data sharing. We describe them in this section.

#### 5.1. Security for command-mail

There are two situations that Aware-Mail receives malicious command-mails. One is transmission of malicious

```
[Information requesting rule 1]
E : Receive this mail
C : Receiver's location is not near by
    the Expo Memorial Park or his/her
    body temperature is more than 37
    centigrades
A : Disseminate IRM to other users by
    using address book
[Information requesting rule 2]
E : Receive this mail
C : Receiver's location is near by the
    Expo Memorial Park and his/her body
    temperature is no more than 37
    centigrades
A : Request to take photos
    Set up a timer
[Information requesting rule 3]
E : The timer expires
C : The requested photos exist
A : Return a mail with the photos
```

- Delete the timer and these rules

#### Figure 8. The rules for requesting photos of the solar tower

command-mails and the other is interpolation of attached rules on communication pathway. Following solutions can be considered to improve the security of Aware-Mail and they are already implemented by using ECA rules.

#### • Authentication of sender

When Aware-Mail receives a command-mail, it retrieves the information of the sender from the local database. The system determines whether the sender is registered to be trusted by referring this information. If and only if the receiver trusts the sender, the system executes the received command-rules. As a result, Aware-Mail executes command-mail only from trusted users, and the system prevents execution of malicious command-mail sent by unknown persons. However, senders can disguise their mail addresses because SMTP do not have the way to authentication. Moreover, users who are registered to be trusted may send malicious rules. Although resolve of these problems is a future work, we plan to propose the method to evaluate the rightness of the mail address by referring the transmission logs of the sender.

#### • Encryption of rules

Malicious operations may be performed if rules attached to command-mail are altered on communication pathway. Thus, we have solved this problem by encrypting the rules attached to command-mail before the system sends it. However, even if command-rules are encrypted, the troubles may occur such as deletion of data and disclosure of personal information by attached rules. Although resolve of these problems is a future work, we plan to propose the method to analyze the content of received rules and forbidding execution of these malicious actions. In the case of using this method, it is also important to control the policy of permission/prohibition of actions in response to the sender.

#### 5.2. Control of IRM dissemination

We have to control the dissemination of IRM in mailbased P2P data sharing. If not, the dissemination of IRM may not stop and the number of IRM increases in the geometric progression. Therefore, we implemented the mechanisms of dissemination control of IRM and prevention of reexecution of the same IRM. These mechanisms have been also realized by ECA rules.

#### • Dissemination control of IRM

We use following two methods alternatively to restrict the dissemination frequency and the number of dissemination at a time.

1. Control by the information requesting person In this method, the information requesting person has decided the total number of dissemination beforehand. When a relay person disseminates IRMs, he/she retrieves opponents permitted to send IRM by referring his/her address book and sends a check mail that includes the total number and mail addresses of dissemination candidates to the information requesting person. The information requesting person has also the policy that regulates the number of dissemination and the dissemination candidates concretely. When receiving a check mail, the information requesting person decides the receivers of IRM by investigating the information described in the mail, his/her policy, and the remaining number of dissemination. When a relay person receives the mail returned by the information requesting person, he/she decides the number of dissemination by comparing the permitted number of dissemination with his/her policy and disseminates IRMs.

#### 2. Control by IRM in itself

In this method, the information requesting person describes the dissemination frequency and the maximum number of dissemination at a time in an IRM. The dissemination frequency described in the IRM is reduced whenever the IRM is disseminated. A relay person does not disseminate IRM any more if the dissemination frequency described in the received IRM is 0. Otherwise, he/she decides the number of dissemination by comparing the maximum number of dissemination at a time described in IRM with his/her policy and retrieves opponents permitted to send IRM. Then, a relay person disseminates IRMs.

The former method can control dissemination completely. However, there are problems that a lot of mails are exchanged and all mail addresses of relay persons are revealed to the information requesting person because they send a check mail to the information requesting person before disseminating IRMs. The latter method can minimize the exchange of mails, and mail addresses of relay persons are not revealed to unknown persons because mails are exchanged between only acquaintances. However, there is a problem that the information requesting person can't control IRM if once he/she sent it.

• Prevention of executing the same IRM

A user may receive exactly the same IRMs from multiple users. To prevent the execution of same IRMs, the system attaches an unique ID to IRM on its generation. When a user received an IRM, the system judges whether the IRM was received for the first time by referring IRM IDs stored in the local database. The system stores the IRM ID and executes received rules in the case that the IRM ID is not stored. As a result, we can prevent re-execution of the same IRM.

#### 5.3. Security for mail-based P2P data sharing

In mail-based P2P data sharing, it is very important to manage sharing data. Especially, private data and copyright data should be treated carefully. Moreover, there are possibilities of troubles such as reception of malicious rules. For resolving these problems, we employ the mechanisms to restrict sharing information and record logs described as follows. These mechanisms are also implemented by using ECA rules.

#### • Restriction of sharing information

In our system, users store information about only sharing data in the database specialized for mail-based P2P data sharing. As a result, user's private data are not shared.

• Recording logs

Our system records logs to the local database when receiving and disseminating an IRM. We can bring out the cause of troubles by tracing the stored logs.

#### 6. Conclusion

In this paper, we proposed Aware-Mail, which is an event-driven mail system for wearable computing environments. Aware-Mail realizes the new mail communication in wearable computing environments by utilizing three functions (rule-based e-mail processing, command-mail, and mail-based P2P data sharing).

In the future, we plan to propose methods for preventing misrepresentation of mail address and execution of malicious rules. Moreover, we plan to evaluate the usefulness of our system by field tests.

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